

Do you need help with classroom management?



There are two great resources to help you. Class Dojo is a behavior management tool for the classroom. Each student has a profile complete with their own avatar that they can customize. The teacher can assign positive and negative points throughout the lesson. Students can then use their points to earn rewards. Class Dojo includes a feature that allows the teacher to send text messages to parents. Great for elementary and younger students.



ClassCraft is a great option for your older students. Create your classes, add your students, and group them into teams for quests. Think Fortnite but you control their health and experience points. As students behave in the class they earn experience points that they will need to be able to level up and complete various quests. When they don't follow the rules they lose health points which limits their ability participate in the game. Teachers can then send their whole class on various different quests and how well they do in the game depends on how they behaved in your class.